
Defense Zone Download] [License]



Download ->>>->>>->> <http://bit.ly/2NHQzHG>

About This Game

Stunning detail of levels, in-depth gameplay, finely tuned balance of all levels and turrets.

During the game you will hold your defense with your turrets against the massive hordes of enemies. With every level you will have the use of new weapons at your command. It is up to you, commander, how to spend the resources: restore and upgrade your veteran units or to purchase some new ones.

Different types of weaponry and landscape provide you with a variety of choices of defense tactics. Choosing the right weapons and the correct placement is key to any successful defense. The weapons have different firepower, rate of fire, firing range, blast radius and price.

Title: Defense Zone
Genre: Indie, Strategy
Developer:
Artem Kotov
Publisher:
Artem Kotov
Release Date: 14 Jul, 2014

b4d347fde0

Minimum:

OS: Microsoft Windows XP or later

Processor: 1.5GhZ

Memory: 512 MB RAM

Graphics: OpenGL compatible. ATI, NVIDIA or Intel HD. Older Intel graphics cards may have slowdown issues.

DirectX: Version 8.0

Storage: 512 MB available space

Sound Card: Windows or Mac compatible

English







Play the insanely better game 'Defence Grid' (instead). Or 'Defence Grid 2' (not released while writing this review) For those who have done that (and only for those, every body else: play DG! It's really so much better) and are still looking for a tower defence game ... well I try to make it short.

Very small selection of towers, enemy types don't have any special abilities (just more hit points), unspent resources are not awarding interest (so no need to act economical), only very few in-game tower statistics and important stats like Kills or DPS of towers are missing, the 3 different targeting choices of towers work unreliable at best, towers are just placed next to the path the enemy takes (so no option to place towers on a free grid to influence paths etc.).

On the bright side: over 20 maps, even on medium difficulty some early maps are challenging (esp. if you are looking for a flawless win) and an interactive feature (> hellfire; activated manually) to increase DPS considerably. Hellfire charges with time for each upgraded tower and adds a nice real-time tactic effect to the game.

Conclusion: A tower defense game ... best suited on mobile platforms, rather less for PC. (I played it anyway while waiting for the release of DG2, so I should give it a recommendation I guess ... such a confusing world we live in ;-)). Best tower defense I have played to date (84 hours and still going).

Forces you to continually adapt strategies, even within the individual levels.

Has that "one more try" influence that keeps you coming back.. Definitely a good tower-defence game! A lot more could have been done, but man! It is worth the money!. I like to play tower defense games when I am relaxing. I don't want a huge challenge. That being said, I bought this game because it was cheap and I like tower defense games. It has eighteen or nineteen maps. I have been playing them on "easy" difficulty, not really wanting a challenge.

But, I can't seem to beat the eighth map! Even on easy mode, I have tried it three times and seem to have made no progress in beating the last wave. So, I seriously doubt if I will ever see anything beyond the eight map, considering that the others are locked until I beat it. So, I would have to say the game is too difficult and probably wasn't play tested very much.

Update: After playing it for a while, I have gotten farther. Now I'm stuck on level eighteen. LOL!

It is fun, but rather simplistic. It only has a few types of towers, which can be upgraded twice.. The Good.

The maps are just as challenging as DF2 and 3 and thats what matters.

It is well worth buying if you want a challenge.

The Map designs are very GOOD for a TD.

The Bad

NO MUSIC other then title, and menu! You will need a media player and your own songs. The author really needs to go back and add the themes from DF2 and 3 along with volume controls as the machine gun sound is very overbearing in this one just like DF2.

No Keyboard control for the map, no pausing with space, no hellfire with F and no keyboard scrolling. I actually had to map the mouse to a joypad so I could have fast scrolling with the left hand on the maps. Everything has to be done with the mouse in DF1. This is another thing the dev could easily fix for this game since he has Defense force 3 engine finalized he just needs to go back to this and 2 and touch it up. HE is still selling these on steam so theres no real excuse.. Fun but difficulty increases to stupidity. Past a certain point, even easy is impossible.. First impressions:

It's a cheap tower defense game. I played almost until like the last round of the first stage (assuming there are more stages lol).

(optional let\u2019s play footage)

http://youtu.be/Vtfc35bl_Iz0

[Honestly I didn't really want to keep playing. It looks like something you could find on places like kongregate.com and play for free in your browser or a mobile device game ported to PC. It has pretty basic gameplay and graphics: really basic. You only have access to two types of turrets from the start which are pretty boring. Presumably you have to make it to later levels to](#)

[access more turrets. So basically the game restricts your options from the start.](#)

[The only reason I would recommend this game is if you want a cheap tower defense game. But be warned that is exactly what you will be getting. I just played Radiant Defense the other day which is another recent tower defense game on steam and that's a much better colourful game. Radiant defense is actually the same price. The only reason Defense Zone is cheaper right now is because it is on special. Which is the better choice? You do the math lol](#)

[Seriously click here for gameplay footage of Radiant Defence and my first impressions review to see for yourself](#)

[Click here for more let\u2019s play videos =>. I picked this up on sale, and now that I have played it, I would have paid full price for it. I have found it to be a simple and addictive tower defense game that surpassed my expectations. My game play experience is based on playing under Ubuntu 14.04 64-bit with nvidia graphics \(mainly\) and on Windows 7 Pro 64-bit also with nvidia graphics.](#)

[It runs very well in both Linux and Windows, with no noticeable lag or other issues of any kind. I am sure this will play even on older hardware as it has multiple resolution options from 640 x 480 \u2013 1920 x 1080, and 6 graphic options as well ranging from Fastest \u2013 Fantastic.](#)

[The game has a progressive path, starting out simple and getting a little harder with each level you play. Each level has 3 difficulty settings, Easy-Medium-Hard, which would appear to correlate to how many Hit Points each of the enemy units have. There are 6 different types of Defensive structures that can be built, which can be seen in the games screen shots, and each one can be upgraded 4 times after being placed for money which you earn by killing the enemy units. The building upgrades are progressive in cost, each one doubling in price.](#)

[You can pause, speed up, and save the game play as needed. I personally found that saving the game on the Hard difficulty allowed for an easier less and time consuming way to get the Steam achievements.](#)

[Some people have had problems getting past levels on the last wave or two. A tip I can suggest that works for me is to sell my structures the enemy unit/units have passed and rebuild further down the path as needed.](#)

[I have read some negative reviews about the defensive towers AI not being the best and not targeting units correctly. While I agree they don't always target they way I want them to or think they should, you can predict how they will behave and build accordingly to overcome their shortcomings. I observed this during the first 5 or so maps and then built accordingly for other maps and no longer was bothered by this issue.](#)

[If your looking for a simple, fun tower defense challenge then this game is great and definitely worth the purchase!. There are far better and more imaginative tower defense games out there. This one is a little too simplistic for my taste.](#)

Very Good Game. Defiantly helps burn some hours without realizing you are doing it. Very Addicting. Had to turn off the music though, it was driving me insane. Two Thumbs up.. This game seriously sucks; save your money and do not purchase. Too often towers will shoot at everything except the enemies who are right next to them and/or moving out of the zone. You've got three targeting options: attack nearest, attack strongest, attack weakest. As far as I can tell, these do absolutely nothing other than make your tower spaz out and waste time acquiring targets and not attacking at all. Once again, this game sucks.. Very generic tower defense game with very limited tower options, and no real upgrade depth at all. Only both with this if you have already cleared out the long list of much better games including both Defense Grids, Sol Survivor and Kingdom rush.

Even most lazy mobile ports have more depth than this.. Very unimaginative. Feels like a port of a mobile game that weren't that great to begin with.

Not exactly bad, not as in "oh my god, this is actually painful to play", but not at all exciting either.

If you get it for 90% off or something, and you have exhausted your other gaming options, you might want to consider this one. But even then, know that there are MUCH better TD games out there.

2 bored pandas out of 5.. For \$4.99 this is a good game. A person can burn 1 or 2 hours playing this game with out even knowing it which is great. Different types of weaponry and landscape provide you with a variety of choices of defence tactics. (WARNING!!! WEAPON CHOICE IS LIMITED-There are only 7 different types of weapons for the whole game.) but, choosing the right weapons and the correct placement is key. The weapons have different firepower, rate of fire, firing range, blast radius and price. Again DO NOT expect much from this game, it's fun to quickly wast a hour or two, but beyond that it's limited on what you can do.. Simple, but not easy on the higher levels, good fun

[Lost in Secular Love Torrent Download \[hack\]](#)
[Fantasy Grounds - Don't Wake Dretchlor \(SE\) crack all type hacks](#)
[Sophont Download\] \[Password\]](#)
[Perspectrip](#)
[Little Nightmares The Hideaway DLC download without verification](#)
[Galactineers \[cheat\]](#)
[Left 4 Dead 2 .zip Free Download](#)
[Jam Studio VR EHC - Beanz Original HipHop Rnb Reggae Bundle Ativador download \[Xforce keygen\]](#)
[Chess Puzzles - 100 by Tyrone download in parts](#)
[Kyklos Code \[Xforce\]](#)